# REVERSE ENGINEERING -CLASS 0x04

**DYNAMIC ANALYSIS** 

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# LAST TIME

- static analysis
  - ELF
  - PE
- IDA

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- dynamic analysis
- debugging

### FROM SOURCE CODE TO EXECUTION



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  - dynamic analysis can complement static analysis (in practice, most likely, you will need to do both)
  - can detect subtle vulnerabilities
  - can detect new vulnerabilities
    - a new variable is added, time
  - can understand what the binary is doing when communicating
    - IPC
    - direct access

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  - can understand what the binary is doing when communicating
    - IPC (shared memory, pipes, sockets, messages queues, mutex)
    - direct access (debugging)

### side-channel attacks

- in computer security, a side-channel attack is any attack based on extra information that can be gathered because of the fundamental way a computer protocol or algorithm is implemented, rather than flaws in the design of the protocol or algorithm itself
- cache attacks
- timing attacks
- power-monitoring attacks
- etc.

### side-channel attacks

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- cache attacks
  - Meltdown, spectre

### side-channel attacks

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#### • timing attacks

```
bool insecureStringCompare(const void *a, const void *b, size_t length) {
  const char *ca = a, *cb = b;
  for (size_t i = 0; i < length; i++)
    if (ca[i] != cb[i])
      return false;
  return true;
}</pre>
```

```
bool constantTimeStringCompare(const void *a, const void *b, size_t length) {
  const char *ca = a, *cb = b;
  bool result = true;
  for (size_t i = 0; i < length; i++)
    result &= ca[i] == cb[i];
  return result;
}</pre>
```

- compiler eliminates security measures
  - <u>https://godbolt.org/z/QMZxYe</u>
  - <u>https://godbolt.org/z/3EyZXQ</u>
- same code, but with and without optimization flags

# **RUNNING A PROCESS**

### OS kernel

- reads the binary
- provides a separate address space for the process
  - randomization can happen here
- provides expandable stack and heap spaces
- passes control to the interpreter (loader)
  - parses the structure of the binary
  - copies segments into memory
  - sets appropriate permissions for each segment
  - checks for any linked libraries
  - passes control to the \_start address written in the header

### LINUX, STATIC BINARY/EXECUTABLE

Temporary breakpoint 1, 0x0000000000401c3a in main ()

gdb-peda\$ vmmap		
Start	End	Perm
0×00400000	0×00401000	rp
0×00401000	0×00495000	r-xp
0×00495000	0x004ba000	rp
0x004bb000	0x004c1000	rw-p
0x004c1000	0x004e5000	rw-p
0x00007ffff7ffa000	0x00007ffff7ffd000	rp
0x00007ffff7ffd000	0x00007ffff7fff000	r-xp
0x00007fffffde000	0x00007ffffff000	rw-p
gdb-peda\$		

#### Name

[vdso] [stack]

/ctf/unibuc/curs/curs\_04/demo\_01\_linux\_memory/hello\_static /ctf/unibuc/curs/curs\_04/demo\_01\_linux\_memory/hello\_static /ctf/unibuc/curs/curs\_04/demo\_01\_linux\_memory/hello\_static /ctf/unibuc/curs/curs\_04/demo\_01\_linux\_memory/hello\_static [heap] [vvar]

### LINUX, DYNAMIC BINARY/EXECUTABLE

Temporary breakpoint 1, 0x0000000004011e2 in main ()

gdb-peda\$ vmmap

Start	End	Perm
0×00400000	0×00401000	rp
0×00401000	0x00402000	r-xp
0x00402000	0x00403000	rp
0x00403000	0×00404000	rp
0×00404000	0×00405000	rw-p
0x00007ffff7dc6000	0x00007ffff7de8000	rp
0x00007ffff7de8000	0x00007ffff7f30000	r-xp
0x00007ffff7f30000	0x00007ffff7f7c000	rp
0x00007ffff7f7c000	0x00007ffff7f7d000	p
0x00007ffff7f7d000	0x00007ffff7f81000	rp
0x00007ffff7f81000	0x00007ffff7f83000	rw-p
0x00007ffff7f83000	0x00007ffff7f87000	rw-p
0x00007ffff7f87000	0x00007ffff7f89000	rw-p
0x00007ffff7fd0000	0x00007ffff7fd3000	rp
0x00007ffff7fd3000	0x00007ffff7fd5000	r-xp
0x00007ffff7fd5000	0x00007ffff7fd6000	rp
0x00007ffff7fd6000	0x00007ffff7ff4000	r-xp
0x00007ffff7ff4000	0x00007ffff7ffc000	rp
0x00007ffff7ffc000	0x00007ffff7ffd000	rp
0x00007ffff7ffd000	0x00007ffff7ffe000	rw-p
0x00007ffff7ffe000	0x00007ffff7fff000	rw-p
0x00007fffffde000	0x00007ffffff000	rw-p
11 1 4		

Name /ctf/unibuc/curs/curs 04/demo 01 linux memory/hello dynamic /lib/x86 64-linux-gnu/libc-2.28.so /lib/x86 64-linux-gnu/libc-2.28.so /lib/x86 64-linux-gnu/libc-2.28.so /lib/x86 64-linux-gnu/libc-2.28.so /lib/x86 64-linux-gnu/libc-2.28.so /lib/x86 64-linux-gnu/libc-2.28.so mapped mapped [vvar] [vdso] /lib/x86 64-linux-gnu/ld-2.28.so /lib/x86 64-linux-gnu/ld-2.28.so /lib/x86 64-linux-gnu/ld-2.28.so /lib/x86 64-linux-gnu/ld-2.28.so

/lib/x86\_64-linux-gnu/ld-2.28.so

mapped

[stack]

gdb-peda\$

### WINDOWS ADDRESS SPACE LAYOUT

🛄 CPU 🛛 👰 Graph	h 📝 Log 🖺 Na	otes 🔎 Breakpoints	Memory Map	🗐 Call Stack 🛛 🗠 📆 S	SEH 🛛 🗾 Sci	ript 🕴	칠 Symbols	<> Source
Address	Size	Info		Content		Туре	Protectio	n Initial
0000000000010000	0000000000010000					MAP	-RW	-RW
000000000030000	0000000000019000					MAP	-R	-R
0000000000050000	00000000000FA000	Reserved				PRV		-RW
000000000014A000	00000000000006000	Thread 1734 Stack				PRV	-RW-G	-RW
0000000000150000	0000000000004000					MAP	-R	-R
0000000000160000	0000000000001000					MAP	-R	-R
0000000000170000	00000000000001000					PRV	-RW	-RW
0000000000200000	0000000000109000	Reserved				PRV		-RW
00000000003D9000	0000000000005000	PEB				PRV	-RW	-RW
00000000003DE000	0000000000022000	Reserved (00000000	00200000)			PRV		-RW
0000000000400000	000000000000000000000000000000000000000	\Device\HarddiskVo	lume2\Windows\			MAP	-R	-R
000000000570000	000000000000B000					PRV	-RW	-RW
0000000000578000	00000000000F5000	Reserved (00000000	00570000)			PRV		-RW
000000000670000	00000000000FC000	Reserved	2			PRV		-RW
000000000076C000	0000000000004000					PRV	-RW-G	-RW
000000007FFE0000	0000000000001000	KUSER_SHARED_DATA				PRV	-R	-R
0000000140000000	0000000000001000	consoleapplication	2.exe			IMG	-R	ERWC-
0000000140001000	0000000000001000	".text"		Executable code		IMG	ER	ERWC-
0000000140002000	0000000000001000	".rdata"		Read-only initiali	ized data	IMG	-R	ERWC-
0000000140003000	0000000000001000	".data"		Initialized data		IMG	-RW	ERWC-
0000000140004000	0000000000001000	".pdata"		Exception informat	tion	IMG	-R	ERWC-
0000000140005000	0000000000001000	".ofids"				IMG	-R	ERWC-
0000000140006000	0000000000001000	".rsrc"		Resources		IMG	-R	ERWC-
0000000140007000	0000000000001000	".reloc"		Base relocations		IMG	-R	ERWC-
00007FF4FDEA0000	0000000000005000					MAP	-R	-R
00007FF4FDEA5000	00000000000FB000	Reserved (00007FF4	FDEA0000)			MAP		-R
00007FF4FDFA0000	0000000100020000	Reserved				PRV		-RW
00007FF5FDFC0000	0000000002000000	Reserved				PRV		-RW
00007FF5FFFC0000	0000000000001000					PRV	-RW	-RW
00007FF5FFFD0000	000000000023000					MAP	-R	-R
00007FFDF42C0000	0000000000001000	vcruntime140.dll				IMG	-R	ERWC-
00007FFDF42C1000	000000000000000000000000000000000000000	".text"		Executable code		IMG	ER	ERWC-
00007FFDF42CE000	0000000000004000	".rdata"		Read-only initiali	ized data	IMG	-R	ERWC-
00007FFDF42D2000	00000000000001000	".data"		Initialized data		IMG	-RW	ERWC-
00007FFDF42D3000	0000000000001000	".pdata"		Exception informat	cion	IMG	-R	ERWC-
00007FFDF42D4000	0000000000001000	"_RDATA"				IMG	-R	ERWC-
00007FFDF42D5000	00000000000001000	".nsnc"		Resources		IMG	-R	ERWC-
00007FFDF42D6000	00000000000001000	".reloc"		Base relocations		IMG	-R	ERWC-
00007FFDFC010000	00000000000001000	kernelbase.dll				IMG	-R	ERWC-
00007FFDFC011000	000000000000F0000	".text"		Executable code		IMG	ER	ERWC-
00007FFDFC101000	000000000014B000	".rdata"		Read-only initiali	ized data	IMG	-R	ERWC-
00007FFDFC24C000	0000000000005000	".data"		Initialized data		IMG	-RW	ERWC-
00007FFDFC251000	000000000000F000	".pdata"		Exception informat	10n	IMG	-R	ERWC-
00007FFDFC260000	0000000000001000	".didat"		<b>_</b>		IMG	-R	ERWC-
00007FFDFC261000	0000000000001000	".rsrc"		Resources		IMG	-R	ERWC-
00007FFDFC262000	0000000000021000	".reloc"		Base relocations		IMG	-R	ERWC-
00007FFDFC290000	0000000000001000	ucrtbase.dll				IMG	-R	ERWC-
00007FFDFC291000	000000000000000000000000000000000000000	".text"		Executable code		IMG	ER	ERWC-
00007FFDFC341000	000000000038000	".rdata"		Read-only initiali	ized data	IMG	-R	ERWC-
00007FFDFC379000	000000000003000	".data"		Initialized data	- d	IMG	-RW	ERWC-
00007FFDFC37C000	00000000000000000000000000000000000000	".pdata"		Exception informat	10n	IMG	-R	ERWC-
00007FFDFC388000	0000000000001000	".rsrc"		Resources		IMG	-R	ERWC-
00007FFDFC389000	000000000000000000000000000000000000000	reloc		Base relocations		IMG	-R	ERWC-
0000/FFDFD400000	000000000000000000000000000000000000000	kernel32.dll		Evenue also and a		IMG	-R	ERWC-
00007FFDFD4D1000	0000000000075000	text		Executable code		IMG	ER	ERWC-
00007FFDFD546000	000000000032000	".rdata"		Read-only initiali	zed data	IMG	-R	ERWC-
00007FFDFD578000	000000000000000000000000000000000000000	.data		Initialized data		IMG	-RW	ERWC-
00007FFDFD57A000	000000000000000000000000000000000000000	.pdata"		Exception informat	101	IMG	-R	ERWC-
00007FFDFD580000	000000000000000000000000000000000000000	".nsnc"		Resources		IMG	-R	ERWC-
00007FFDFD581000	000000000000000000000000000000000000000	reloc"		Base relocations		IMG	-R	ERWC-
00007FFDFF380000	000000000000000000000000000000000000000			Everytable and		IMG	-R	ERWC-
0000/FFDFF381000	00000000000000000000000000000000000000	. CEXC		Executable code		TMG	ER	ERWC-

# LINUX, DEBUGGING METHODS

### ptrace syscalls

- you attach to a process (tracee): gdb –p PID
  - read/write memory of the tracee
  - read/write CPU registers from tracee
  - single step (one CPU instruction at a time)
  - start/stop/continue execution
  - handle breakpoints
- gdb + peda

# WINDOWS, DEBUGGING METHODS

### special syscalls

### attach to a process (OpenProcess)

- read/write memory from tracee (ReadProcessMemory/WriteProcessMemory)
- read/write CPU registers from tracee (GetThreadContext)
- start/stop/continue execution (DebugBreakProcess)
- handle breakpoints (WaitForDebugEvent/ContinueDebugEvent)

### • X64dbg and Windbg

# **DEBUGGING FOR RE**

- interrupt (break) execution at a certain point in the code
- inspect/modify virtual memory state/contents
- inspect/modify CPU registers
- analyze the call stack

# WHAT WE DID TODAY

- dynamic analysis
- debugging

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# NEXT TIME ....

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- more on loading binaries
- obfuscation of binaries

# REFERENCES

- **GDB**, <u>https://www.youtube.com/watch?v=bWH-nL7v5F4</u>
- Windows debugging, <a href="https://www.youtube.com/watch?v=2rGS5fYGtJ4">https://www.youtube.com/watch?v=2rGS5fYGtJ4</a>
- WinDBG, <a href="https://www.youtube.com/watch?v=QuFJpH3My7A">https://www.youtube.com/watch?v=QuFJpH3My7A</a>
- Read a bluescreen using WinDBG, <u>https://www.youtube.com/watch?v=wUh592phlnQ</u>

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